

June 2022

"Building a common European framework for Content and Language Integrated Learning (CLIL) to promote citizenship, cultural awareness and soft skills development through the co-creation of open digital educational resources"

### What is **INCLUDE**?

INtegrated Content and Language via a Unified Digital Environment (INCLUDE) is a three year project (2019-2022) within the EU Erasmus+ Programme financed to:

- develop a communal European framework for CLIL in secondary school, also through an open access, multimedial and interactive online platform usable by teachers to develop and share CLIL scenarios
- promote key competences, with particular reference to the digital, personal and social, citizenship and cultural awareness competences

reflect on and promote awareness about the concept

### What we do?

As INCLUDE partners, we integrate scientific research knowledge, expert know-how and real educational process at school to develop and test interdisciplinary CLIL educational scenarios and an interactive multimedia digital platform, conceived as open educational tools/resources for the future



### Looking for new ideas about CLIL educational approach? INCLUDE scenario repository is ready!

INCLUDE, while approaching to its closure, makes available the educational scenarios developed and tested in the partner countries during the project. At the link http://repository.include-erasmus.eu/jspui/ you will find a repository with more than 140 multimedia and interactive scenarios for CLIL teaching targeted to several subjects, plus some interdisciplinary scenarios. All scenarios address, as transversal issue, the topic of europeanity and promote INCLUDE key competences, that are digital, personal and social, citizenship and cultural awareness competence.

The scenarios are conceived as 'open educational resources', which means that you can freely use them, readapt and modify according to your needs.

Throughout INCLUDE lifetime, the scenarios were tested in the partner countries to check their quality and improve them.





Pictures taken from an example of INCLUDE scenario, which describes the different types of traditional European houses, to explore different identities and understand how they contribute to create a European identity



Explore INCLUDE scenarios!!! http://repository.includ e-erasmus.eu/jspui/

#### INCLUDE LAST TRANSNATIONAL MEETING IN CYPRUS

After years of virtual meetings due to the pandemics, at the end of May '22 we finally had the opportunity to meet in person in Nicosia, hosted by the University of Cyprus, where we had the chance to reflect about the path we did so far and to plan the very final steps of the project.

During the meeting, besides more 'traditional sessions' to debate about the state of the art, the target reached and our future steps, we had an interactive laboratory to test and validate an analysis grid to investigate the europeanity conceptions embedded in INCLUDE educational scenarios. Starting from the theoretical framework developed by the scholar Sara Franch (2020) and the European key competences framework, 3 mixed groups (with partners from Greece, Romania, Spain, Cyprus, Italy) chose a scenario to be analyzed to be attributed to 3 Europeanity categories: 'Neo-liberal human capitalism', 'Cosmopolitan humanism' and 'Social justice activism'.

The participants gave precious inputs about how to improve the analysis grid, which is a further project product.

After the meeting, a roundtrip in Nicosia let us discover this very particular city, with a rich and painful history and a lot of valuable street art.



#### INCLUDE FINAL NATIONAL CONFERENCES

All partner countries are organizing INCLUDE national events to catalize several social actors at national and local level around the issue of CLIL and INCLUDE principles. If you are from Greece, Italy, Cyprus, Romania, or Spain, and you are interested in participating in the national events, please contact us (include.management@irpps.cnr.it) and we will put you in connection with the national partners.

#### **TESTIMONY FROM SPAIN**



Institute Bisbe Berenguer organized INCLUDE final conference in May, with discussion panels, and open spaces for teachers to express their opinions. The participants had the chance to explore on their own, many Scenarios with the INCLUDE team support.

After a presentation of the project, explaining in depth all the phases and the Intellectual Outputs, also introducing and contextualizing the concept or Europeanity, a discussion panel was organized so that INCLUDE teachers could share their first-hand experiences with the Scenarios: either designing, or doing heavy or light evaluations throughout these 3 years.

The event reached the interest of numerous teachers from different levels, as well as administrators, in exploring and using the INCLUDE Moodle Platform actively: all participants were enrolled as "students" and had the opportunity to discover plenty of Scenarios.

This event offered a very interesting opportunity to see so many teachers, from different specializations and backgrounds on their first look at the scenarios. That experience became the foundation for a debate about approaches to CLIL-style programs that can be implemented in that local different learning environments. In the work-tables, teachers got together to debate the best conditions to facilitate best practices and they also shared their doubts and concerns in using the Scenarios and other CLIL and digital materials in their own educational curricula.

#### INCLUDE PRESENTED AT DIDACTA, THE ITALIAN FAIR ABOUT EDUCATIONAL INNOVATION

Every year in Italy and other European countries a fair about educational innovation called Didacta is organized by the Italian National Agency INDIRE and the Ministry of Education, with events and stands related to educational projects, experiences and methodologies from all over Italy open to the public for 3 days.

On May 21 the National Research Council of Italy held a session about education and sustainability organized together with the Italian Ministry of Education, where the theoretical frameworks at the basis of INCLUDE project were presented in connection with the UN Sustainable Development Goals. The other interventions of the session were focused on educational projects in Italy, including educational experiences related to the very famous Uffizi museum of Florence where the students become tourist guides.

The Fiery in itself was hosted by a Renaissance architecture masterpiece of Florence, Fortezza da Basso, as you can see in these pictures.





This presentation was a preview of the Italian INCLUDE final conference, that will be in Rome on July 13 at the Palazzo Merulana museum, putting in connection stakeholders from different sectors to give them the opportunity to exchange ideas and co-create knowledge about the topics of inclusion, democracy, europeanity, moving from INCLUDE frameworks.

#### INCLUDE beyond the school in Catalunia

INCLUDE was presented at the Schools Administrators Network - a seminar that aims to create an interschools network in the same territory with the intention of sharing and enriching the structure of the Multilingual strategies program.

At one of the sessions, Institut Bisbe Berenguer explained its experience implementing CLIL activities in classrooms. This was an opportunity to explain the INCLUDE program and show the materials that were ready to use from the Moodle platform.

The goals for this presentation were to share experiences with schools that teach CLIL-focused materials and to present INCLUDE features, views and, materials.

Institut Bisbe Berenguer was also invited to participate in the Erasmus+ Presentation Session for all schools in Catalonia. The first part of the day was carried out by the Head of the Foreign Languages and Origin Service and the Department of Education International Program Coordinator.

In the second part, the schools were divided by regional services and 42 participants attended our dissemination talk about best practices and experiences.

#### INSTITUT BISBE BERENGUER - COMPARTIR MATERIALS

Participació en projectes com l'Erasmus+:



Sessió 3 -<mark>22 Abril 18:55</mark>

#### Integrated Content and Language via a Unified Digital Environment

1r any: preparació de la plataforma i preparació de 5 scenarios per escola.

• 2n any:

GROUP B

Institut Bisbe Berenguer

> Institut Bisbe Berenguer

- penjar scenarios a la plataforma i fer la primera fase de prova (cada scenario és avaluat per 3 actors)
- preparació de 10 nous scenarios i fer la segona fase de prova
- Preparació de la resta d'scenarios (fins a 24 per escola).

Plataforma Include

#### Students' voices about their INCLUDE experience!

"What I liked the most is that it was in English because it gave me the opportunity to learn new vocabulary that I would otherwise see. I discovered architectural works I didn't know."

Victoria, 15

"I learned about architecture from Europe. We learned specific vocabulary that helped us write better in English." Iman, 15

"What I liked the most was making an electromagnet with batteries and copper because it was very interesting to see how it worked. Working in English made me happier because it was more interesting than learning vocabulary as we normally do." Cloe, 15

"To do it in English was difficult, because English is hard for me." Michelle, 13 "I was interested to learn new places in Europe and speak in English. We've changed the way we work in class. Working through an online platform it's been easier and faster to do the activities, so we learn more." Eduardo, 15.

#### Students' voices about their INCLUDE experience!

"We have worked on forests and biodiversity and their importance to our lives working in English served to learn new words. Working on the online platform has sometimes been a little difficult, but if we'd done more times we'd become used to it."

Luna, 13

"We've worked on two units from INCLUDE. Last year one about bullying and then one about plastics. We did some research on the amount of plastics in the sea, some quizzes, and at the end we worked on a chart about the dangers of plastics. We did it in English, which I like, and we talked about Europe, which is the area where I live and that makes it even more interesting. To me, being on an online platform was easier because I work better on the

computer." Oscar, 14

"Last year we did a unit on bullying, after watching some videos we filled out some questionnaires and at the end we had to make a small banner about bullying To do it in English makes no difference, in fact I prefer it. Working on-line is more comfortable and takes less time. The fact that you talk about Europe makes it more interesting because it makes you see everything from a closer point of view." Fabian, 14

#### Teachers' voices about their INCLUDE experience!

My experience was great. The creation of scenarios with all the INCLUDE characteristics was a challenge and I enjoyed every moment of it.

I found designing by competences and outcomes really useful not only for developing learners' 21<sup>st</sup> century skills but also for including activities which develop such skills

Europeanity was a motivating factor to fit a scenario into the greater European idea

It was an opportunity to implement CLIL, a method which has proven successful at our school What I found really intriguing was implementing and evaluating scenarios designed by colleagues from the other countries, which was an opportunity to see how our European colleagues work and how we can share common grounds in education

Teachers' voices about their INCLUDE experience!

Although CLIL is an ongoing process a our school, it was quite rewarding to design such scenarios based on this approach. It was also really interesting to see how teachers from other countries approach the method

Europeanity and multimodality were two crucial elements in the INCLUDE project, the former because common European values came to the surface and the latter because it gave scenarios extra credit as independent objects

I had the opportunity to create educational scenarios that highlight Mathematics as an important component of the European cultural idention

Students found that learning Math through scenarios, designed according to the INCLUDE specifications, more appealing and interesting

#### PARTNERS

Italy: CNR-IRPPS (international coordinator of the project) Istituto Comprensivo Carducci-King of Casoria Cyprus: University of Cyprus Greece: National Technical University of Athens 1° Peiramatiko Gymnasio Athinas of Athens Romania: Scoala Gimnaziala Mircea Eliade of Craiova Spain: Instutut Bisbe Berenguer of L'Hospitalet de Llobregat

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National Research Council Institute for Research on Population and Social Policies







Școala Gimnazială "Mircea Eliade"









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